

SCOW Magellan Race

Saturday June 10th, 2023

Notice of Race (NOR) and Sailing Instructions (SI)

Ferdinand Magellan is commonly known for making the first circumnavigation of the Earth. Actually, he organized and led the Spanish expedition (1519-1522) until he died in battle in the Philippines during the voyage. After several successions of command, this first circumnavigation of the Earth was completed with Juan Sebastián Elcano in command. More information at [Ferdinand Magellan - Wikipedia](#). Our Magellan race will circumnavigate the boundaries of our sailing area and is intended to be a relaxing distance race in the shadows of local landmarks with a few fun twists such as a treasure hunt and supply transfers.

1. RULES

- a. All races will be governed by the rules as defined in the 2021–2024 edition of the World Sailing Racing Rules of Sailing and as modified by these Sailing Instructions.

2. SPECIAL SUPPLEMENTAL MAGELLAN RACE RULES – PLEASE READ!

- a. All boats are required to have a minimum of three crew (including the skipper) on board for the duration of the race.
- b. Treasure Hunt: Magellan's fleet was on the hunt for treasure and so are you; And, as they say, one man's trash is another man's treasure. Boats are encouraged to pick up 'treasure' floating in the river during the race and store it in the 'treasure chest' provided to them by the race committee for that purpose. All 'treasure' must be manmade, fit inside the treasure chest, and can only be acquired during the race between the start signal and the finish. Boats' scores will be affected by how much treasure they have at the end. (See scoring.) Boats are permitted to bring nets or other equipment to help them acquire treasure.
- c. Supply Pickup: Magellan's fleet could not complete their circumnavigation without stopping for supplies and neither can you. During the race, a committee (and/or chase) boat will provide supplies for the fleet. The committee boat will raise the Lima flag to indicate that supplies are ready for transfer at which time race boats should make their way directly toward the committee boat and sail by on starboard tack to receive supplies. (When more than one race boat is in the vicinity, boats should patiently wait their turns so as to allow for the orderly retrieval of supplies.) Boats that do not pick up their supplies will be penalized for finishing low on supplies at the end of their journey. The amount of supplies each boat needs will be announced at the navigation brief. Boats' scores will also be affected by the kinds of supplies they acquire. (See scoring.) Boats are permitted to bring nets or other equipment to aid with the transfer of supplies.
- d. Elcano: In tribute to the survivors of the Magellan circumnavigation voyage, the skipper of record will be excluded from the helm (except for safety reasons) for one of the last legs of the Magellan Race. The specific leg will be defined at the navigation brief. While on this leg, the helmsman of each boat must be someone who is not a SCOW certified skipper and should be one of the lesser experienced members of the crew. Race Committee will monitor and assess penalties for violators. *Skippers, find your Elcano!*
- e. These special supplemental rules may be modified at any time if conditions require.

3. ELIGIBILITY AND ENTRY

- a. This event is open to all SCOW members. All persons aboard SCOW club owned boats must be SCOW members. The skipper of a privately owned boat must be a paid up member to race.
- b. Competitors may enter by registering on the SCOW webpage by noon, June 9th, 2023.

- c. Skippers of SCOW club owned boats should email the Racing Director directly to receive their boat assignment. Boats will be assigned on a first-come-first-served basis.
- d. The first four boats to register will receive a net to aid in their treasure hunt.

4. FEES

- a. There is no fee for this event.

5. NOTICES TO COMPETITORS

- a. Ashore: notices to competitors will be made verbally at the navigation brief.

6. SIGNALS

- a. No signals will be made ashore. If a postponement is required prior to boats departing the docks a verbal notice will be given. If a postponement is required after departing the docks the committee boat will raise the "AP" flag.
- b. The Race Committee will monitor VHF Channel 68 and may pass instructions to competitors or come alongside to communicate.

7. Boat Check-In

- a. Boat check-in will be conducted on shore prior to the race committee leaving the dock. Skippers can check in in-person with the PRO before or after the navigation briefing. All boats must check in to receive their treasure chest and supply bag.

8. SCHEDULE

- a. 1000 Competitors Meeting/Navigation Brief near the yellow cranes at WSM
- b. 1115 First Warning Signal

9. RACE AREA

- a. The racing area will encompass all navigable areas within the boundaries of the SCOW Flying Scot sailing area. Specific rounding marks and exclusion areas to be announced at the navigation brief.
- b. The start line will be between designated marks in the lagoon. Final designation of these marks will be announced at the navigation brief.
- c. The finish will be on shore between the docks and the grove. Boats must tie up to the docks and send a member ashore to handover their treasure and supplies to a designated race committee member.

10. COURSE AND MARKS

- a. **Start line:** The start line will be between two yellow buoys or between the RC Boat and a yellow buoy most likely in the lagoon. Final designation of these marks will be announced at the navigational brief.
- b. **Course and Marks:** The specific course will depend on conditions on the day and will be announced at the navigational brief. Except for the start and finish lines, all marks will be government marks. Here is a sample course:
 - i. Start (Lagoon)
 - ii. Red day marker 8 – leave to PORT (WSM Channel)
 - iii. Green buoy "5" – leave to STBD (Shipping Channel)
 - iv. Red buoy "4" – leave to PORT (Alexandria)
 - v. Green/Red "HP" - leave to PORT (Hains Point)

- vi. Red "4" - leave to PORT (14th Street Bridge)
- vii. Red day marker 8 – leave to STBD (WSM Channel)
- viii. Finish (Ashore)
- c. **Finish line:** The finish will be on shore somewhere between the docks and the grove. To finish, boats must tie up to a dock and send at least one crew member ashore to deliver their treasure and supplies to a designated race committee member who will then record the boat as finished.
- d. Long glass/binoculars could be useful in identifying buoys.

11. SAFETY EQUIPMENT

- a. PFD's must be worn when specified by the Race Committee or the Committee boat displays flag "Y".

12. TIME LIMITS

- a. In the event that the race must be halted for time or weather reasons boats will be finished in place.

13. PROTESTS

- a. There will be no protest committee. All protests will be settled on the water via penalty turns. A boat that is fouled should hail the fouling boat with "PROTEST" immediately. 5-10 seconds will serve as a reasonable amount of time for this hail. The offending boat will take a one or two turn penalty as soon as possible after getting clear.

14. PENALTY SYSTEM

- a. A boat may take a penalty at the time of the incident to clear the foul. Her penalty shall be a one turn penalty, which includes one tack and one gybe in the same direction.
- b. A boat that commits a foul within the zone of any mark except a starting mark is required to take a two turns penalty to clear the foul.

15. SCORING

- a. The low-point scoring system will be used. The boat with the lowest score will win the regatta.
- b. A boat's score will be based on the following:
 - i. Finishing place. The first boat to start, sail the course, and finish will receive 1 point, the 2nd boat to finish will receive 2 points and so on.
 - ii. Treasure. The boat with the best treasure stash (as judged by a non-biased race committee member) will have 3 points deducted from their score. The boat with the 2nd best treasure stash will have 2 points deducted. All other boats with at least 4 pieces of treasure will have 1 point deducted.
 - iii. Supplies:
 - 1. Any boat finishing low on supplies will have points added (1 point per missing supply).
 - 2. The types of supplies a boat has may result in plus or minus points. In what way they affect a boats' points will only be revealed after all boats have finished and turned in their treasure and supplies.
- c. The total of the finishing place, treasure points, and supply points will be tallied to determine the regatta winner.
- d. Tiebreak: In the event of a tie, the finishing place will determine the tiebreak.

16. COMMUNICATIONS

- a. The Race Committee and all racing boats will monitor VHF Channel 68.
- b. Boats that retire before finishing should inform the RC as soon as possible by VHF Channel 68.

17. COMMERCIAL TRAFFIC

- a. A boat may not exercise right-of-way, cross in proximity to, or interfere with the reasonable transit of the race area by commercial ships. Boats must take evasive action well in advance of a potentially dangerous situation. Inland Rules of the Road govern any situation between a race boat and a vessel not racing.
- b. The Race Committee may disqualify any boat that becomes involved in a potentially dangerous situation with a commercial vessel.

18. PRIZES

- a. An awards ceremony with food and drink will take place following the race.

19. CHANGES TO SAILING INSTRUCTIONS

- a. These SIs and the course designation are subject to change. Final instructions and course information will be presented at the navigation brief at 10:00 am on June 10th.